

The Gamemaster's
**Worldbuilding
Journal**



A Design Journal for Fantastical Worlds
and Imaginative Realms

THE GAMEMASTER'S Worldbuilding Journal

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Publisher: Rick Hershey

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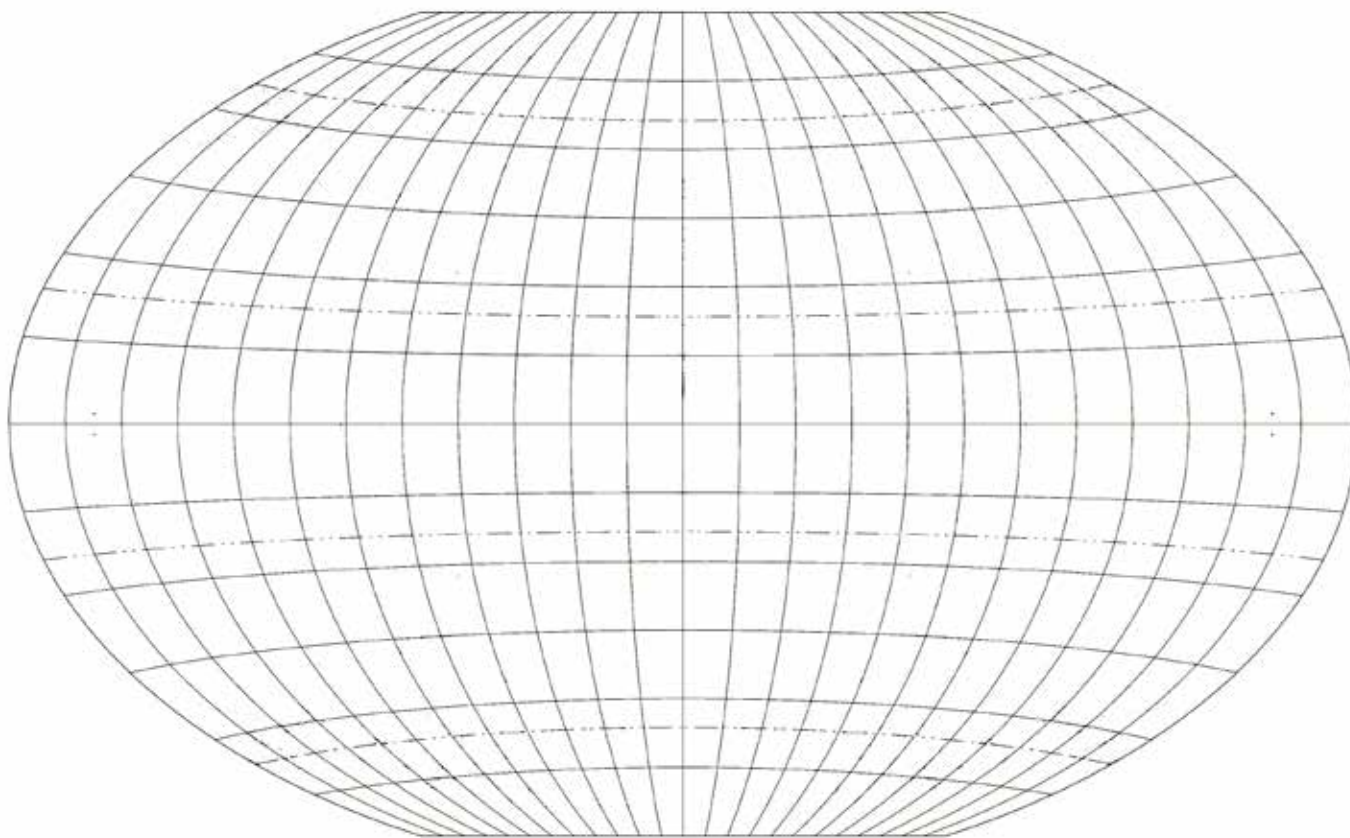


ABOUT FAT GOBLIN GAMES

Based in South Carolina, USA, Fat Goblin Games was founded in 2011 to create Pathfinder Roleplaying Game compatible products. With a focus on high quality production values and providing a creative environment for our writers, Fat Goblin Games has quickly become a recognized force in the world of third party publishers.

With hundreds of support books, visual aids, campaign settings, and quality stock art, Fat Goblin Games continues to provide exciting content and fantastic worlds in which gamers can immerse themselves.

Visit us on [Facebook](#), follow us on [Twitter](#) and check out our website at fatgoblingames.com.



World Name

Major Continents

Major Oceans

Time and Seasons

Hours of the Day

Days of the Week

CALENDAR

[illegible]

Seasonal Festivals

Festival Name

Festival Name

Festival Name

Festival Name

Climate

Northeast

Northwest

Southeast

Southwest

Interior

Languages

[illegible]

World Events

EVENT NAME
Event Description:
NPCs Involved:
Location:

EVENT NAME
Event Description:
NPCs Involved:
Location:

EVENT NAME
Event Description:
NPCs Involved:
Location:

[illegible]

Region - Country

Location:

Capital:

Government:

Leader/Ruler:

Important People:

Major Groups:

Major Enemies:

Notes:

Region - Country

Location:

Capital:

Government:

Leader/Ruler:

Important People:

Major Groups:

Major Enemies:

Notes:

Deity

Name:

God of:

Domains:

Weapon of Choice:

Symbol:

Holy Symbol

HISTORY

History section with horizontal lines for text entry.

Clerics:

Restrictions/Expectations:

Other:

Deity Portrait

Deity

Name:


God of:

Domains:

Weapon of Choice:

Symbol:

Holy Symbol



HISTORY

Clerics:	
Restrictions/Expectations:	
Other:	

Deity Portrait

Deity Portrait

Religions

Religion Name:

Worship Deity/Object:

Areas Worshiped:

Worshiped by:

Organization Structure:

Church Symbol

Prayers:

Tithes/Rituals:

Notes:

Religions

Religion Name:

Worship Deity/Object:

Areas Worshiped:

Worshiped by:

Organization Structure:

Church Symbol

Prayers:

Tithes/Rituals:

Notes:

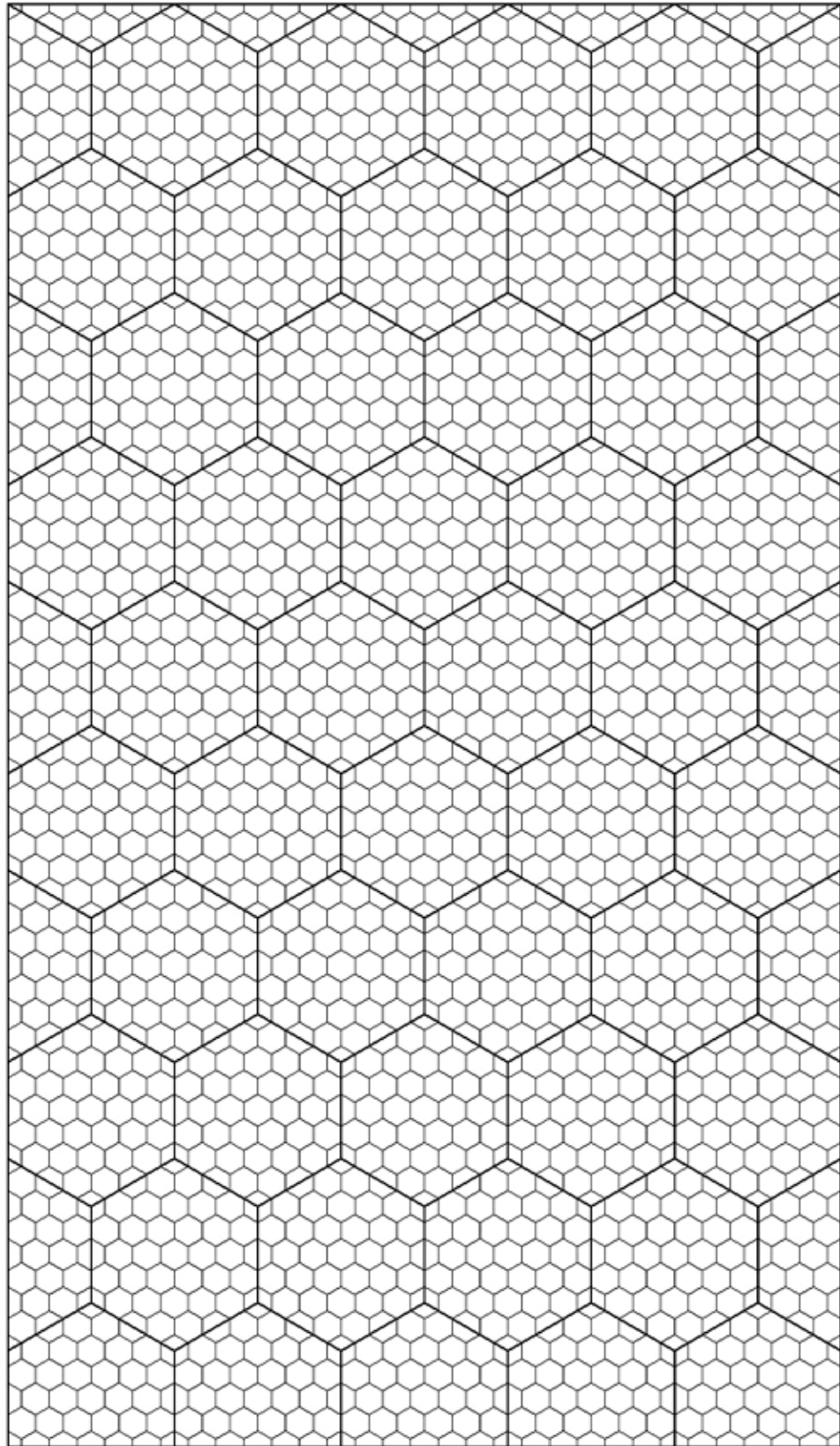
Legendary Items

[illegible]

Realm Map

Hex Scale = _____

KEY

[illegible]

Region/Kingdom Name

Capital City:

Population:

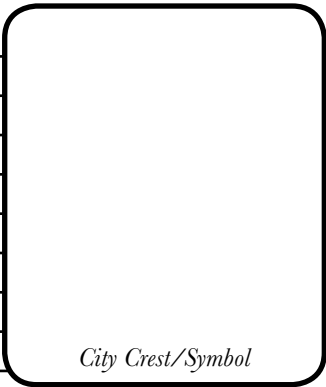
Government:

Religions:

Imports:

Exports:

Description:



City Crest/Symbol

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

This image shows a full page of blank, lined paper. It features approximately 28 horizontal blue or grey lines spaced evenly apart, typical of notebook paper. The lines extend across the entire width of the page, leaving small margins at the top and bottom. There are no vertical lines, text, or other markings on the page.

Major Geographic Features

Name:

Location:

Important NPCs:

Description:

[illegible][illegible]

Flora

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

Fauna

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

Name:
<i>Description:</i>
<i>Special:</i>

City and Countryside

RURAL LIFE

[illegible]

CITY LIFE

[illegible]

Families

MARRIAGE

[illegible]

CHILDREN

[illegible]

OLD AGE

[illegible]

Agriculture and Industry

FARMING/ FISHING

This image shows a single sheet of white paper with horizontal blue ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

CRAFTING

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins or other markings on the paper.

TRADE

[illegible]


MERCHANTS

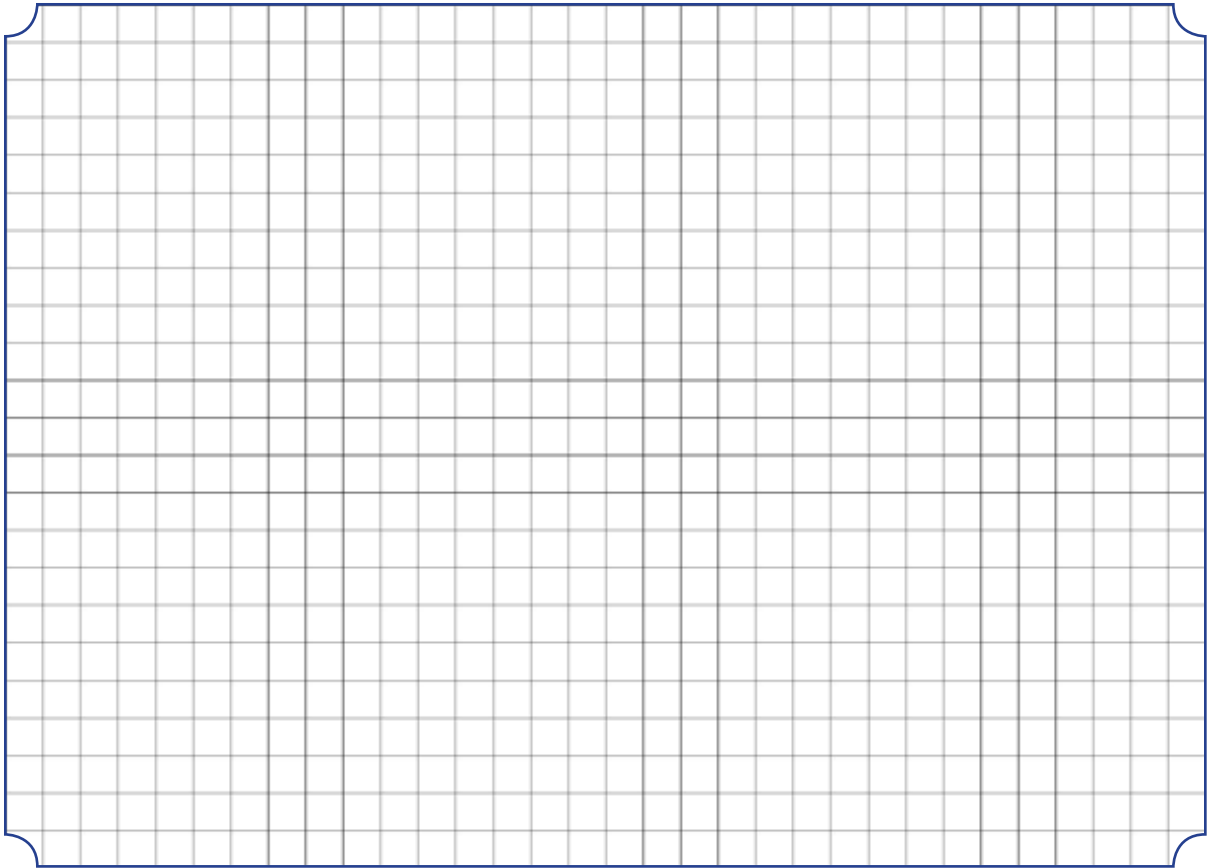
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MINING

[illegible]

Major City

Name:	
Government:	
Population:	
Religions:	
Imports:	
Exports:	
Description:	



BUSINESS NAME:

Owner:

Business Type:

Notes:

BUSINESS NAME:

Owner:

Business Type:

Notes:

BUSINESS NAME:

Owner:

Business Type:

Notes:

BUSINESS NAME:

Owner:

Business Type:

Notes:

CITYWIDE EVENTS

Event Name: _____
Notes: _____

Event Name: _____
Notes: _____

Event Name: _____
Notes: _____

Event Name: _____
Notes: _____

Event Name: _____
Notes: _____

Event Name: _____
Notes: _____

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Small Town/Village

Name: _____

Government: _____

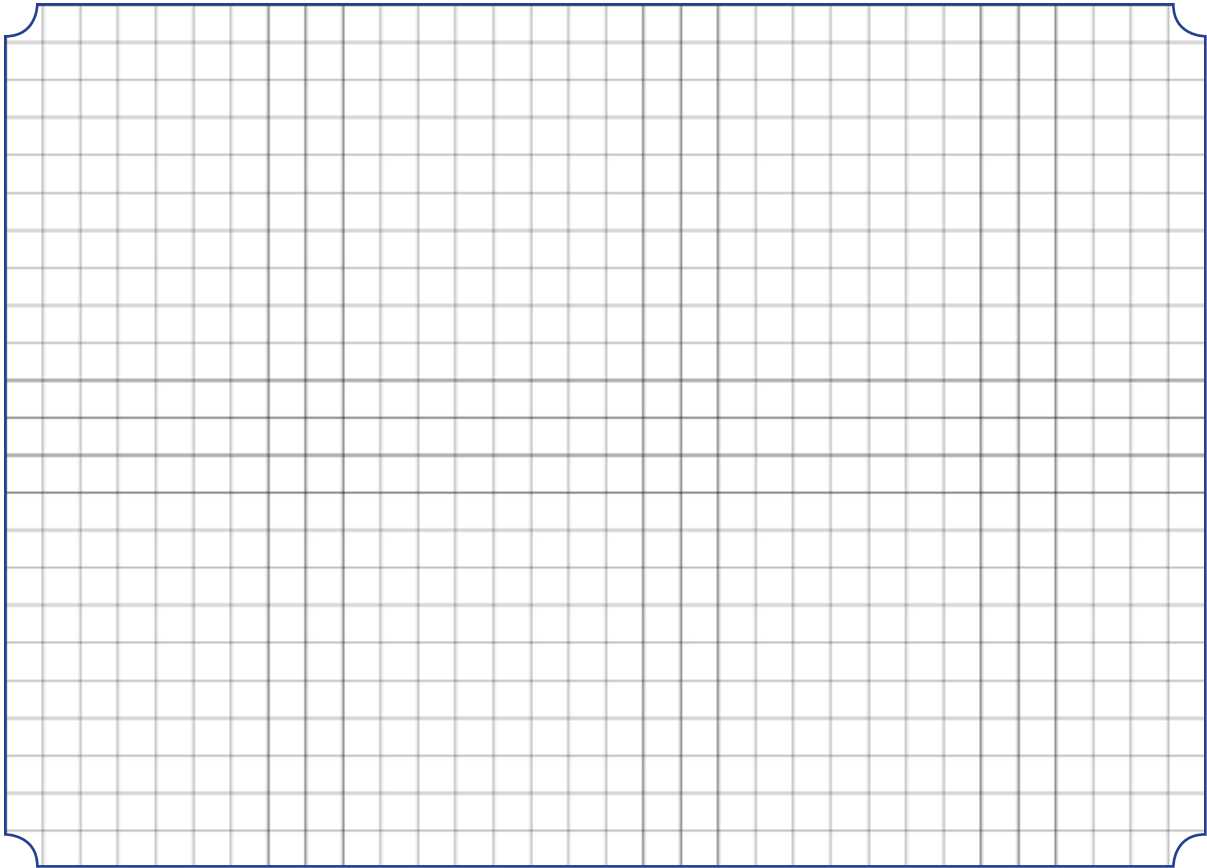
Population: _____

Religions: _____

Imports: _____

Exports: _____

Description: _____



BUSINESS NAME:

Owner:

Business Type:

Notes:

BUSINESS NAME:

Owner:

Business Type:

Notes:

Event Name:

Notes:

Event Name:

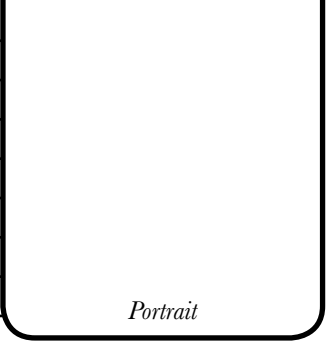
Notes:

NOTES:

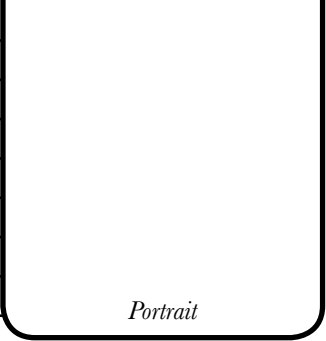
Trade Routes

Route Name:
<i>Route Start:</i>
<i>Route End:</i>
Towns/Villages Along Route
Common Goods/Caravans Encountered:
Patrolled:
Known Threats:
Geographic/Special Features:
Tolls:
Travel Time to Complete:
Notes:

Major NPC

Name:	
Race:	
Gender:	
Deity:	
Equipment:	
Commonly Found At:	
Notes:	

Major NPC

Name:	
Race:	
Gender:	
Deity:	
Equipment:	
Commonly Found At:	
Notes:	

Guilts or Organizations

[illegible]

GUILD/ORGANIZATION:

Leader:	<div>Group Symbol</div>
Base of Operations:	
Members:	
Goals:	

GUILD/ORGANIZATION:

Leader:	<div>Group Symbol</div>
Base of Operations:	
Members:	
Goals:	

GUILD/ORGANIZATION:

Leader:	<div>Group Symbol</div>
Base of Operations:	
Members:	
Goals:	

Minor NPC

Name:
Race:
Gender:
Deity:
Commonly Found At:
Notes:

Minor NPC

Name:
Race:
Gender:
Deity:
Commonly Found At:
Notes:

Minor NPC

Name:
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Commonly Found At:
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Minor NPC

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Commonly Found At:
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Minor NPC

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Race:
Gender:
Deity:
Commonly Found At:
Notes:

Minor NPC

Name:
Race:
Gender:
Deity:
Commonly Found At:
Notes:

Adventures and Plots

SYNOPSIS:

NPCs Involved:

Hooks/Triggers:

Location:

SYNOPSIS:

NPCs Involved:

Hooks/Triggers:

Location:

SYNOPSIS:

NPCs Involved:

Hooks/Triggers:

Location:

Books used in World Design

Title:
Publisher:
Notes:

Title:
Publisher:
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Title:
Publisher:
Notes:

Campaign Outline

Campaign Name:

Campaign Synopsis:

Published Setting:

Publisher:

CAMPAIGN EVENTS

Event	Trigger

ADVENTURES PLANNED

Title	Publisher (If Any)

Campaign Villain:

Campaign Climax:

Site-Based Encounters

Encounter Location:

Encounter Difficulty:

Encounter Type:

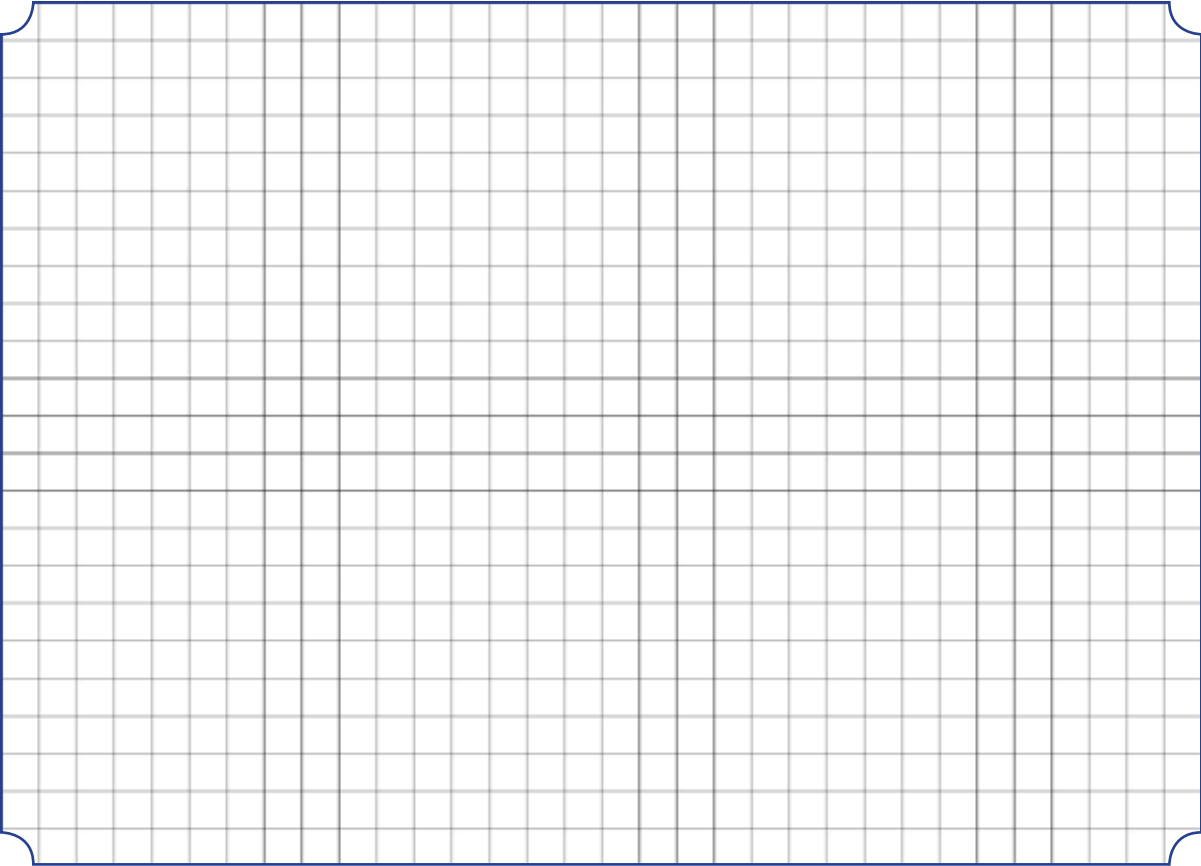
Notes:

Goals:

Rewards:

Encounter Summery:

Encounter Triggers:



LOCATION:

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LOCATION:

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LOCATION:

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LOCATION:

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Taverns and Inns

[illegible]

Shops and Markets

[illegible]

Cave - Dungeon Map

Area Name:

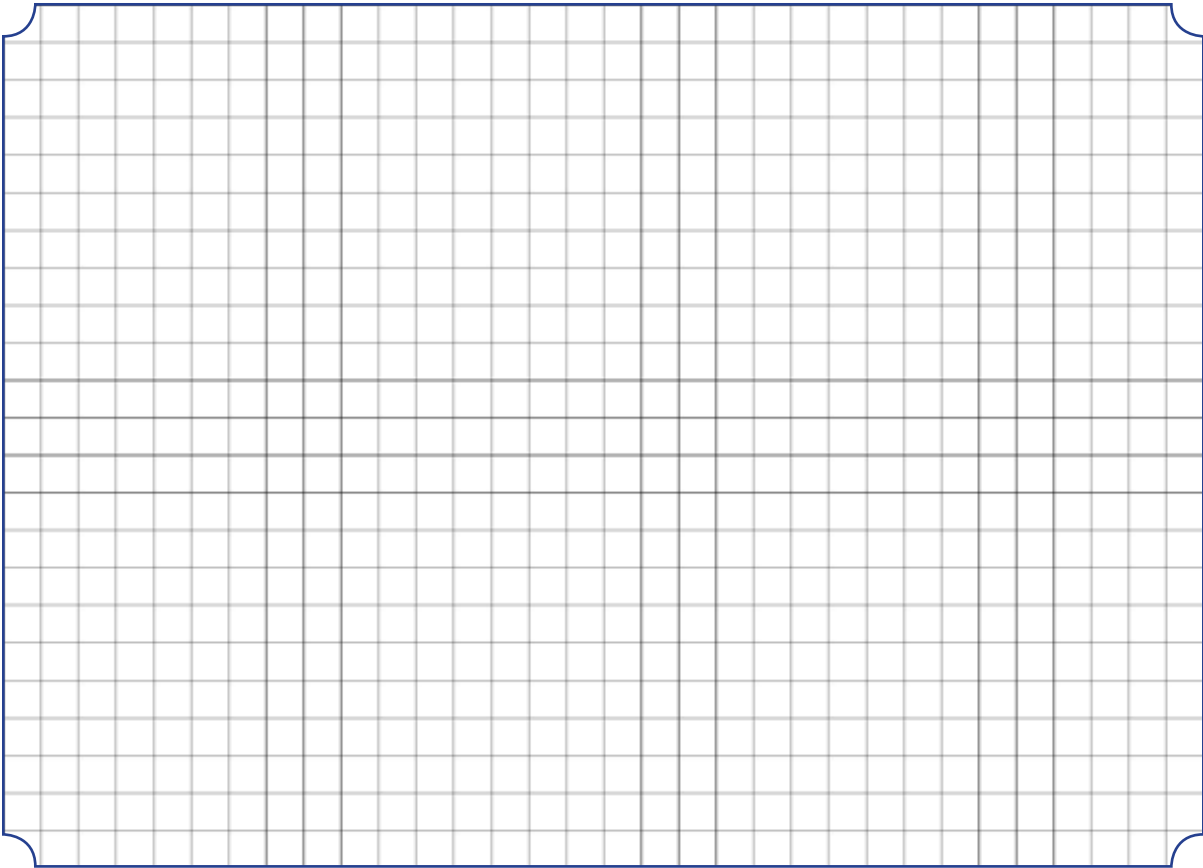
Location:

Level:

Intelligent Inhabitants:

Monsters:

Notes:



Geographic Feature

Location Name:

Common Knowledge:

Inhabitants:

Notes:



Stronghold/ Castle

Location:	Size:
Description:	

SPECIAL ROOMS & FEATURES

Name	Size	Cost

AUGMENTATIONS

Name	Effect	Cost

TROOPS HOUSED

Type	Wages	Number

STAFF HOUSED

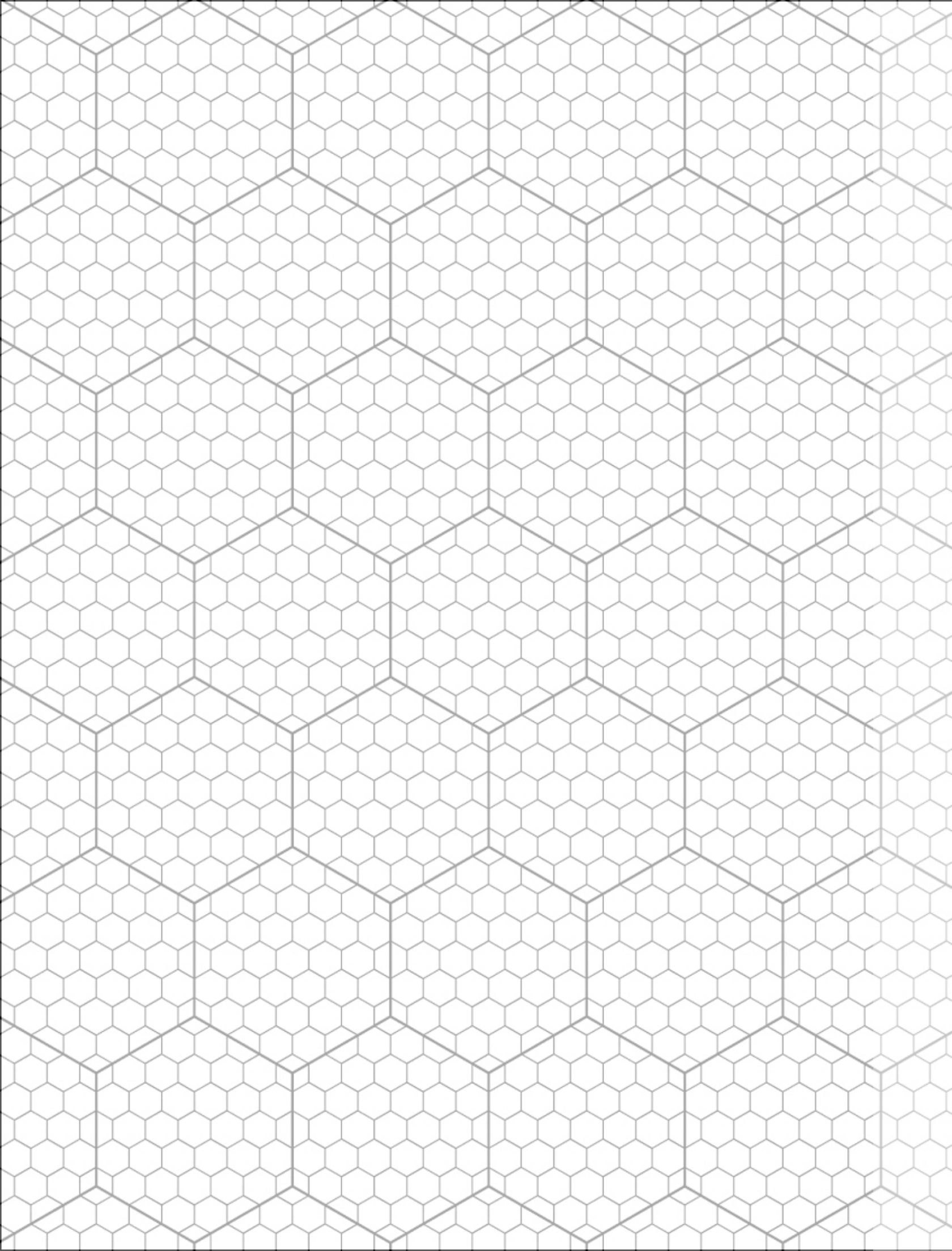
Type	Wages	Number

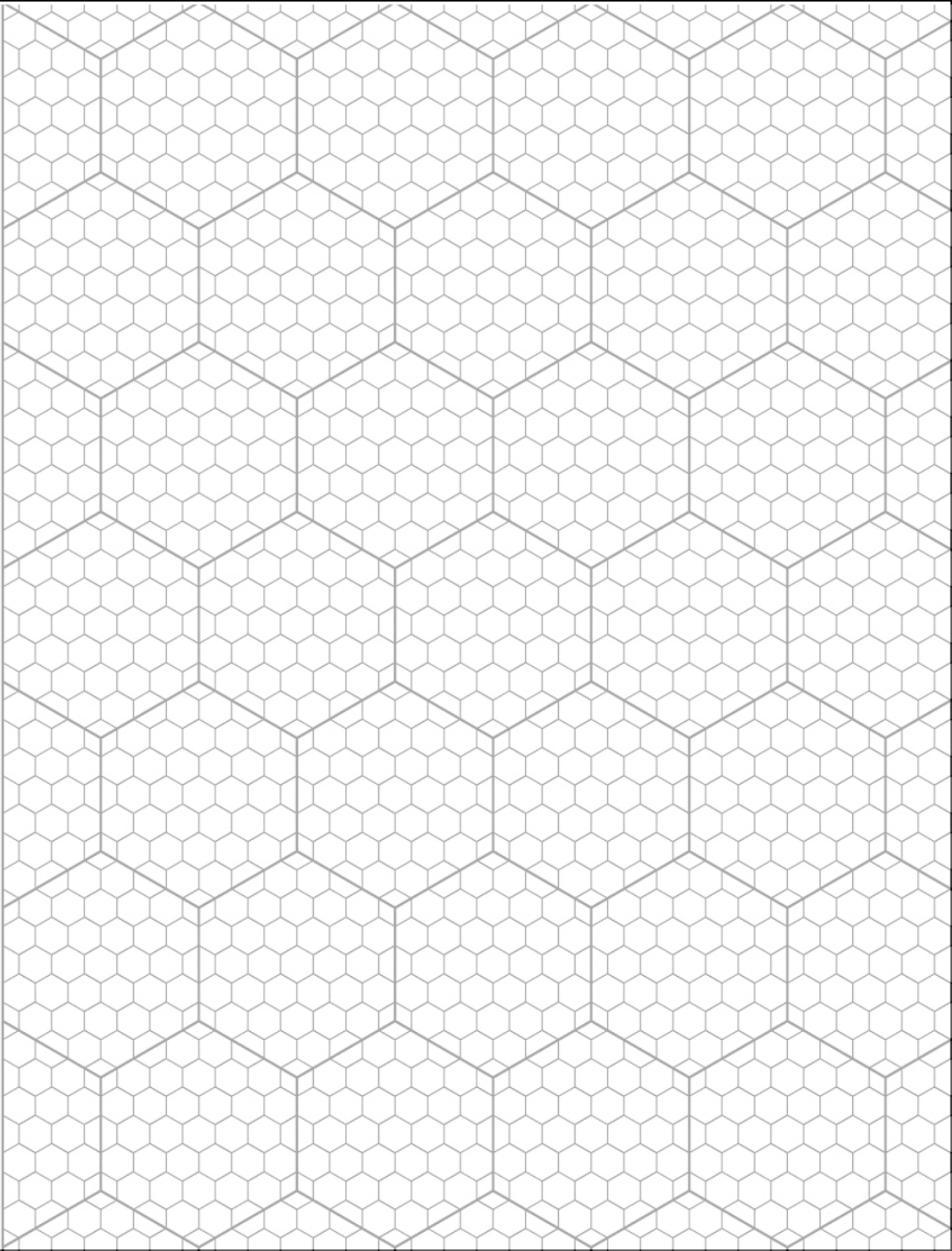
Tribes/Clans

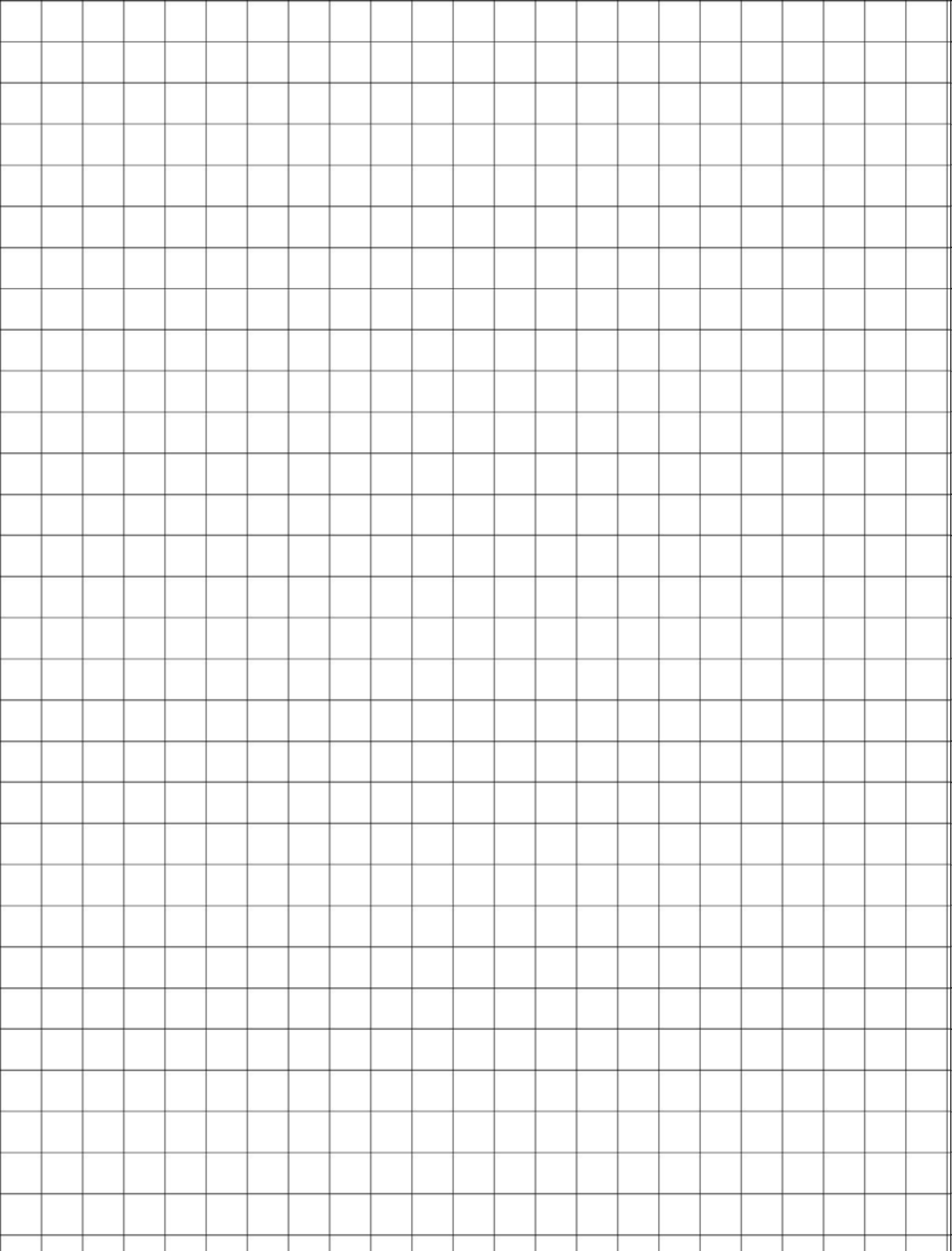
Group Name:		<div></div> <div>Tribe/Clan Symbol</div>
Leader:		
Size:	Location:	
Important Members:		
Description:		
Notes:		

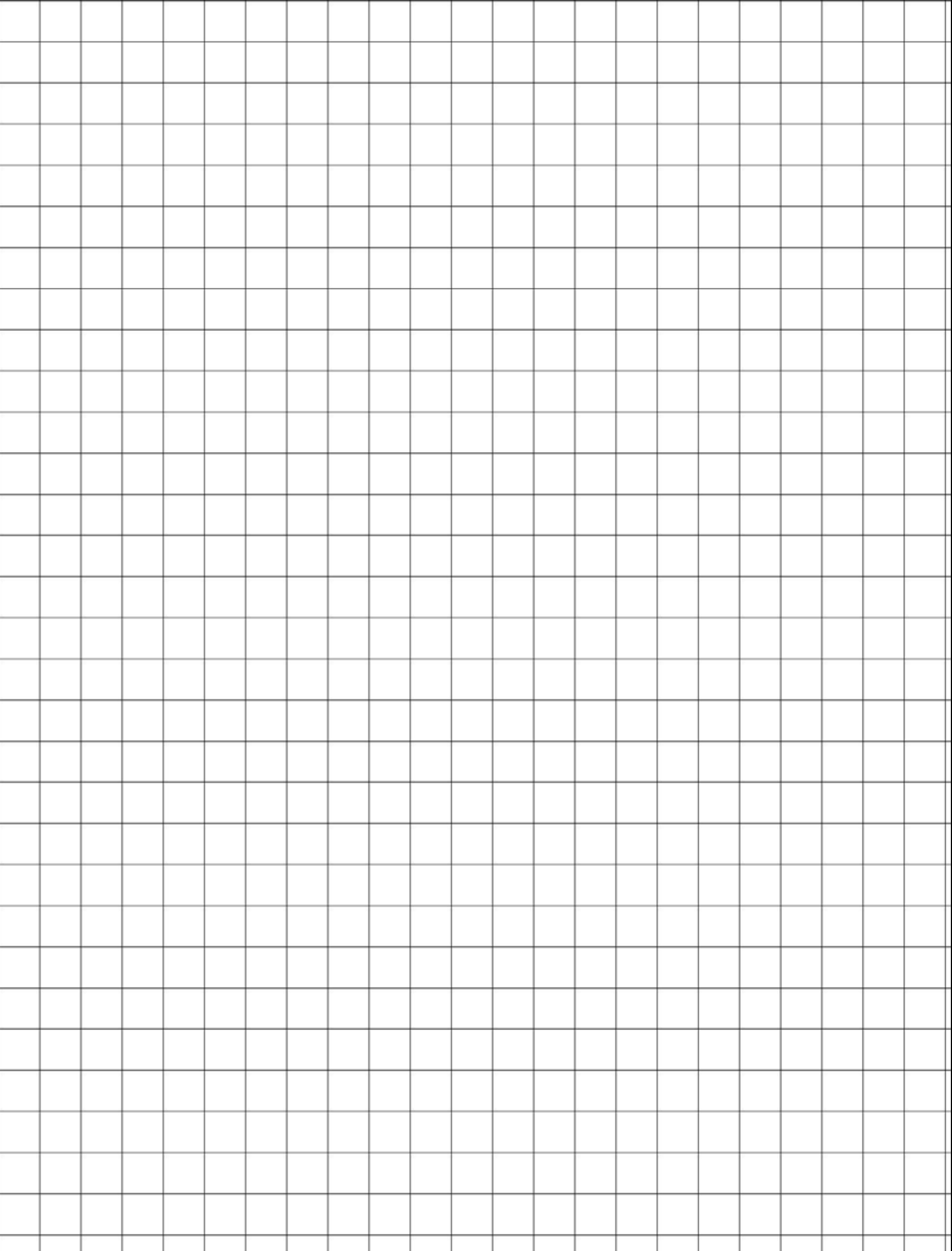
Group Name:		<div></div> <div>Tribe/Clan Symbol</div>
Leader:		
Size:	Location:	
Important Members:		
Description:		
Notes:		

[illegible]











FAT GOBLIN GAMES FAMILY OF RACIAL GUIDES!

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The Gamemaster's Worldbuilding Journal

The Gamemaster's Worldbuilding Journal is perfect for game designers, novelists, and especially gamemasters. Build nations, design kingdoms, explore the geography of your realms while creating the customs and traditions of the denizens of your world.

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